

### Background

Web apps for teaching statistics can provide an active learning environment and dynamically illustrate concepts that are otherwise difficult to explain. Many web apps have:

- Outdated Software (e.g. Flash, Java)
- Lack of consistency

R Shiny

• R Shiny is a package within R that helps to build web applications within R

• R Shiny can easily deal with both real-world data and quick interactive displays with user inputs

 Recent literature (see Fawcett, 2018 and Doi et al., 2016) show that implementing R Shiny apps can help students' confidence and overall course satisfaction.

### Objective

- To create a book of statistics apps covering multiple topics (Descriptive Statistics, Hypothesis Testing, Central Limit Theorem, ANOVA, Regression, Time Series, etc.) for teaching statistics classes through R Shiny applications
- To provide an authentic research opportunity to statistics majors serving as the app developers.
- To test the effectiveness of teaching applications using the Book Of Apps for Statistics Teaching. The students in the study are recruited from those who enrolled in STAT 100 - Statistical Concepts and Reasoning at University Park campus.

#### **Research Program**

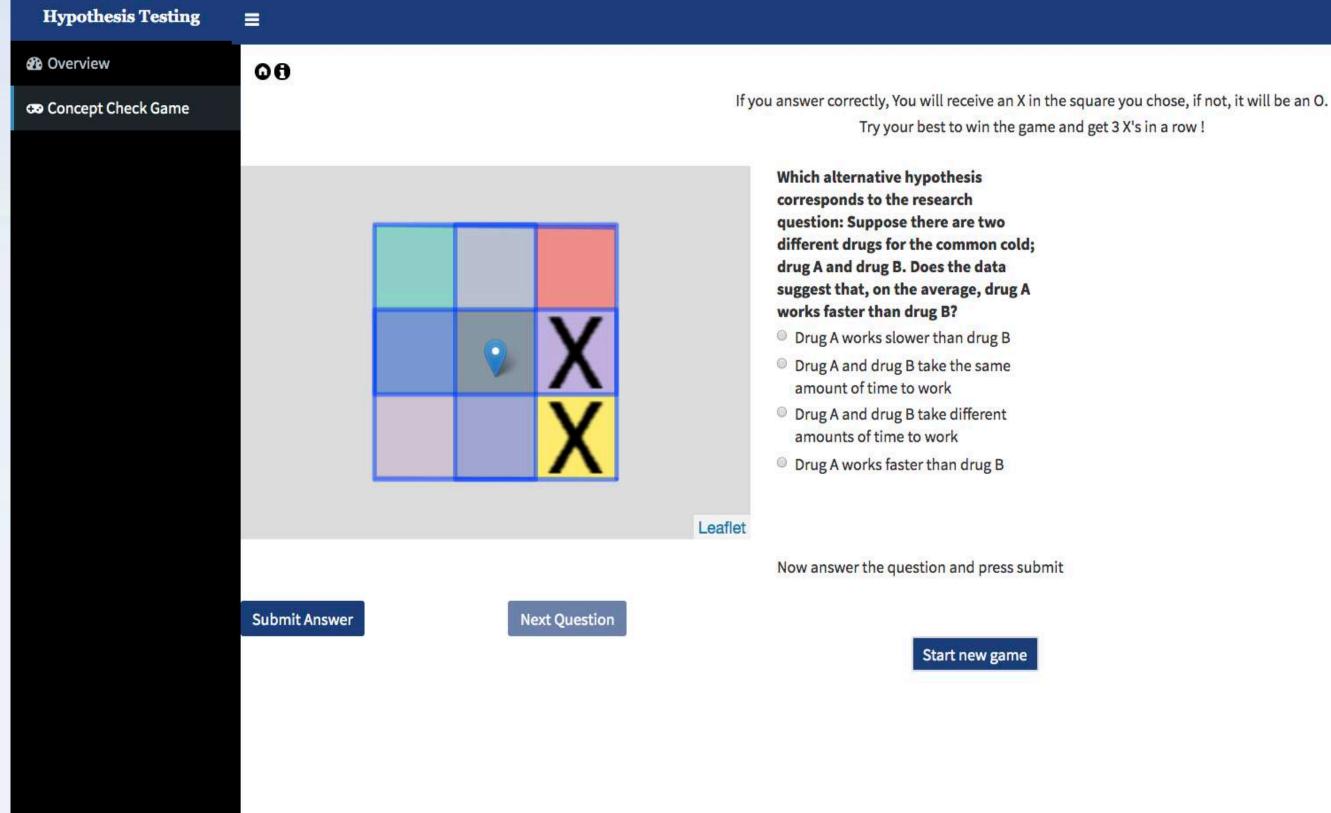
• R Shiny App Development: 10 undergraduate students per year in a 10 week summer program; five teams are formed with two people in each team, responsible for a specific topic

• The first half of the program focuses on debugging and improving the apps developed in the previous summer; the second half of the program focuses on developing new apps including upper-division statistical topics

- Students learned programming in R Shiny & GitHub
- App Effectiveness Testing: The IRB approved study was carried out in STAT 100: Introductory Statistics at Penn
- State University, University Park. Each week, one lab session used the student developed Shiny apps while the other lab session took a traditional lecturing approach.

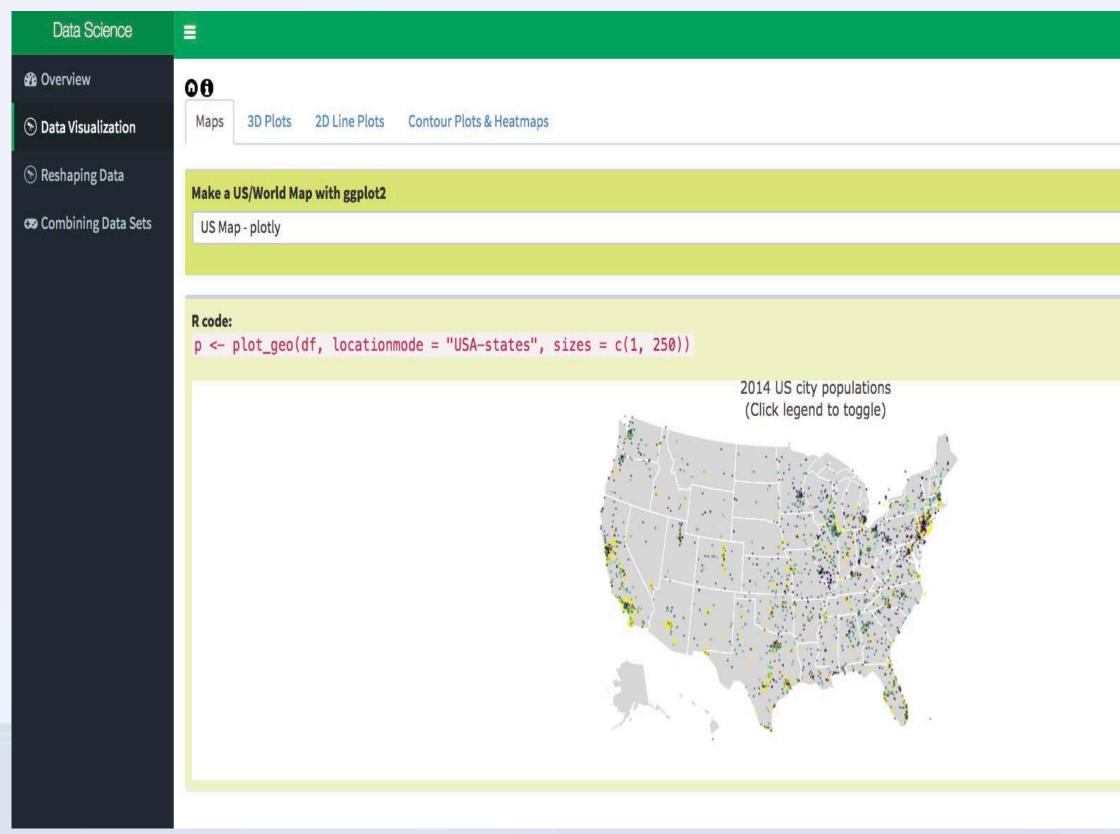
For more information, please contact Dr. Pearl: dkp13@psu.edu

# **Student Developed Shiny Apps for Teaching Statistics**



Lower division App Tested: Location & Variation

Location&Variation		Su
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省 Overview	Click Points for Location and Variation	not
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References: Fawcett, L 2018. "Using Interactive 'Shiny' Applications to Facilitate Research-Informed Learning and Teaching". Journal of Statistics Education, 26: 2-16 Doi, J et al. 2016. "Web Application Teaching Tools for Statistics Using R and Shiny." Technology Innovations in Statistics Education, 9:1-32.

Lower division App Tested: Hypothesis Testing Game

• The (non randomized) experimental study spanned six weeks during spring semester. During each week, one lab section used the Shiny applications for teaching, while the other section heard lectures and used clickers to respond to questions about the same topic (≈10 minutes of class time for each). Which section used the apps was alternated from week to week. • A quiz was given at the end of each lab section. The scores on the quizzes will be compared between the treated and control conditions for each student.

Acknowledgment Advisors: Dennis K. Pearl, Matthew Beckman, Priyangi Bulathsinhala, Robert Carey, Kathleen Smith 2017 Undergrads: Alex Chen, Qichao Chen, Jinglin Upper division App: Feng, Zibin Gao, Sitong Liu, Ryan Manigly-Haney, Data Science 3rd Quantile David Robinson, Yingjie Wang, Caihui Xiao, Yuxin 2nd Quantile Zhang 2018 Undergrads: Jiajun Gao, Stephen Li, Thomas McIntyre, Samuel Messer, Angela Ting, Ryan J Voyack, Luxin Wang, Zhiliang Zhang, Yinqi Zhang, Yubaihe Zhou

#### Method

 Create web-based apps including statistical concept explorations, real data investigations, and game formats

#### **Preliminary Results**

Summary Data (individual student data not yet available)		% of students correct on Question 1		% of students correct on Question 2	
Арр	Section using app	With app	Without app	With app	Without app
Hypothesis Testing Caveats	afternoon	49/58 (84%)	31/54 (57%)	50/58 (86%)	46/54 (85%)
Hypothesis testing tic- tac-toe	morning	32/52 (62%)	29/61 (48%)	29/52 (56%)	25/61 (41%)
Confidence Intervals for proportions	afternoon	46/57 (81%)	32/54 (59%)	36/57 (63%)	33/54 (61%)
Central Limit Theorem	morning	Problems	with websi	te (incorre	ct link)
Law of Large Numbers	afternoon	39/62 (63%)	20/52 (38%)	36/62 (58%)	16/52 (31%)
Location and Variation	morning	No data yet on individual app related questions			



### Variable Matching Game

#### Variable Types Home Level 1

<<Previous

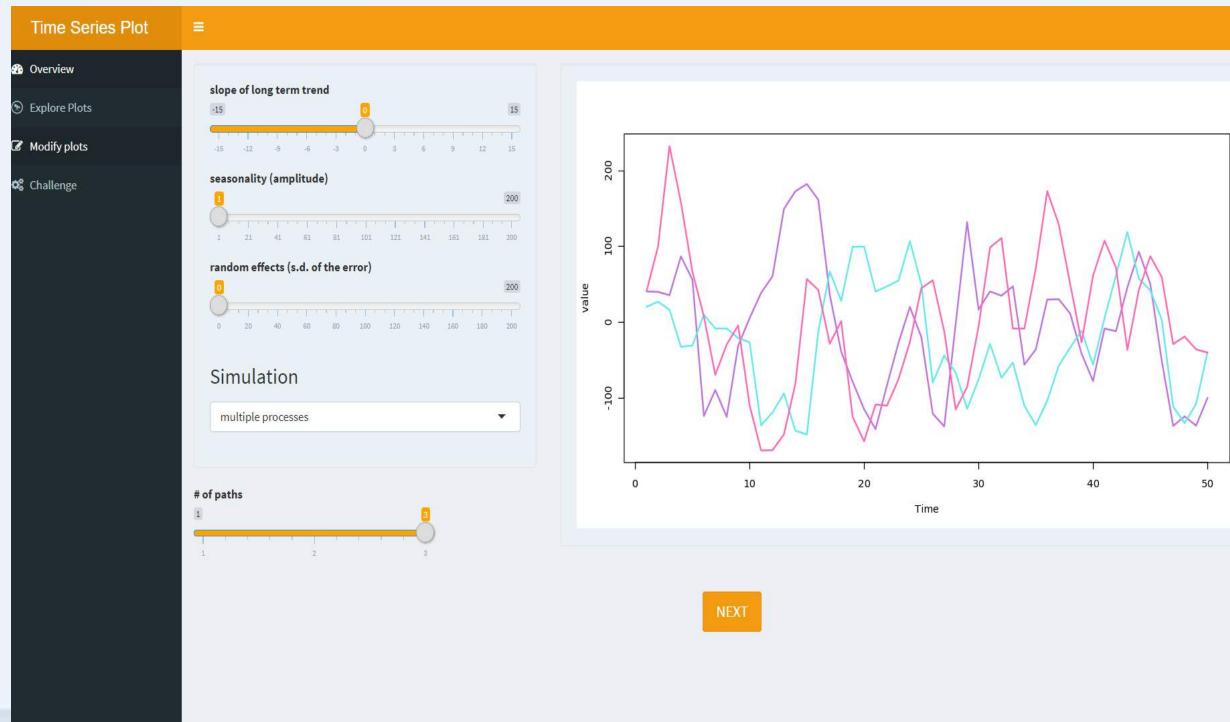
Drag the variables into the categories they belong to. 07

Family Size (1,2,3,)	House's number of bedrooms	Occupation
Type of schools (public, private)	Grade in course (A,B,C,D,F)	Age
Stage of disease	Sleep time to nearest hour	Social economic class
Quantitative & Discrete:		
Quantitative & Continuous:		
Qualitative & Nominal:		
Qualitative & Ordinal:		

### Venn Diagrams Game

Venn Diagrams		
🔏 Overview	Madas	Challenge
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### Time Series Plot Game

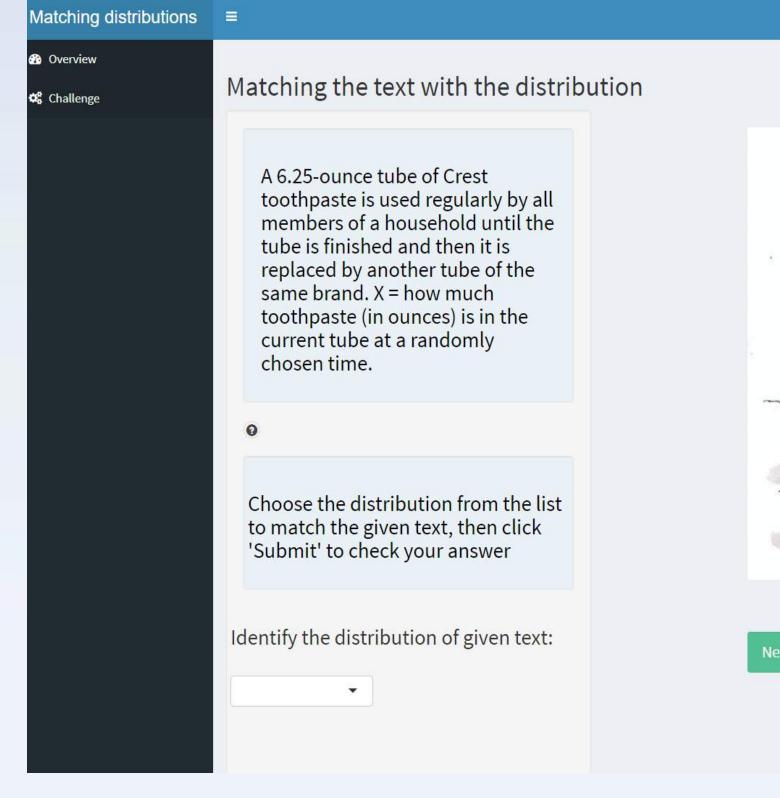




## **Book of Shiny Apps for Statistics Teaching**

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Air Pollution Index (0-50, ,300+)	Marital Status	Width (inches)
Brand of Shoe		
		Next>>

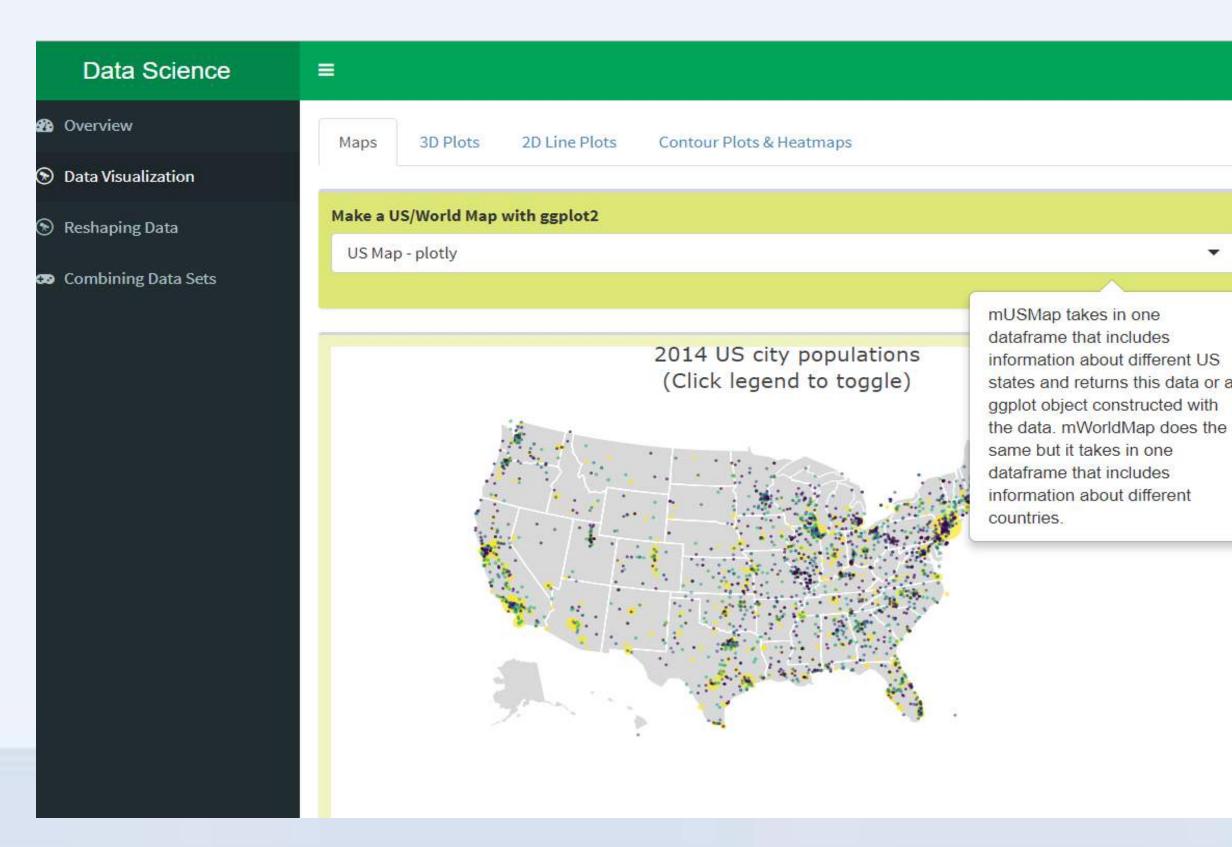
### Matching Distribution



#### ANCOVA



#### Data Science



## **Upper Division Apps**

